

2019 Kupper Chevrolet Dakota Classic Stock Car Tour Procedures

General Rules:

- 1.) Number of cars starting each event and number of laps for heats, "B" mains and "A" features will be determined by each track.
- 2.) Car numbers will be assigned by My Race Pass.
- 3.) IMCA Stock Cars will use a traditional draw/redraw method. Re-draw will be within five minutes of the last Stock Car heat. The following chart will use the following chart:

Car Count	#Heats	#Qualify	#Redraw	#B-Mains	#Qualify
19-27	3	4	4	1	12
28-40	4	3	3	2	6
41-50	5	3	3	3	3
51-64	6	2	2	3	4
64-88	8	1	1	4	4
89-over.	10	1	1	5	3

- 4.) Payouts for all tracks are posted on the Tour's website; www.dakotamodtour.com
- 5.) 2019 IMCA license is required to compete in both classes. There are NO temporary IMCA licenses.
- 6.) Points and points fund checks will be issued to the driver. All driver's finishes of scheduled races will count towards total points for the Tour. Points funds will be awarded to the Top 10 in final IMCA Tour points for both divisions. Track, Tour, State, Regional & National points will be awarded for all events. Each event and Tour Champion is a Fast Shaft's All-Star Invitational ballot qualifier.
- 7.) Kupper Chevrolet Points funds are allocated as follows: Stock Cars- 1)\$250, 2)\$175, 3)\$125, 4)\$100, 5)\$75, 6)\$75, 7-10) \$50 each. All funds will be distributed at the IMCA National Banquet in November.
- 8.) Each car in competition must display required IMCA and Tour contingency decals.
- 9.) Any ties for the Tour Championship will be broken by the best finish on the last night in Mandan.
10. No provisionals will be used.

IMCA Rules:

- 1.) All weekly IMCA rules and procedures apply. IMCA's Head tech inspector will be at all tracks.
- 2.) To make a claim at a Tour event driver must have attended ALL previous Tour events AND met all claim eligibility requirements at the track level as outlined in the official 2019 IMCA rulebook.
- 3.) EIRI Except in rare instances)—Decisions of the IMCA and track officials are final and binding without exception. In some cases track safety or procedural rules take precedence over IMCA rules.

Race Procedures:

- 1.) No driver may attempt to qualify more than one car in the heat races. No car may be driven in more than (1) heat race. If a non-qualified driver driver changes car for "B" main(s), those drivers must start in the last position. Once a race is staged drivers cannot change cars for that race.
- 2.) On first lap re-starts cars will move straight up to fill positions using the double file restart.
- 3.) After the first lap is completed all restarts will use the Delaware double file restart.
- 4.) A one caution—one and done rule—will be enforced in the heats only. A two caution rule will be used for all "B" main, LCQ and feature events.
- 5.) All races should be finished under a green flag condition. If a race is stopped after the white flag is displayed there will be a restart with a green, white & checkered flag. If the first car has taken the checkered flag the race is paid on positions as though there is a restart.